Features

- High-performance, Low-power AVR® 8-bit Microcontroller
- RISC Architecture
 - 130 Powerful Instructions Most Single Clock Cycle Execution
 - 32 x 8 General Purpose Working Registers
 - Fully Static Operation
 - Up to 16 MIPS Throughput at 16 MHz
 - On-chip 2-cycle Multiplier
- Nonvolatile Program and Data Memories
 - 8K Bytes of In-System Self-programmable Flash

Endurance: 10,000 Write/Erase Cycles

- Optional Boot Code Section with Independent Lock bits In-System Programming by On-chip Boot Program True Read-While-Write Operation
- 512 Bytes EEPROM

Endurance: 100,000 Write/Erase Cycles

- 512 Bytes Internal SRAM
- Up to 64K Bytes Optional External Memory Space
- Programming Lock for Software Security
- Peripheral Features
 - One 8-bit Timer/Counter with Separate Prescaler and Compare Mode
 - One 16-bit Timer/Counter with Separate Prescaler, Compare Mode, and Capture Mode
 - Three PWM Channels
 - Programmable Serial USART
 - Master/Slave SPI Serial Interface
 - Programmable Watchdog Timer with Separate On-chip Oscillator
 - On-chip Analog Comparator
- Special Microcontroller Features
 - Power-on Reset and Programmable Brown-out Detection
 - Internal Calibrated RC Oscillator
 - External and Internal Interrupt Sources
 - Three Sleep Modes: Idle, Power-down and Standby
- I/O and Packages
 - 35 Programmable I/O Lines
 - 40-pin PDIP, 44-lead TQFP, 44-lead PLCC, and 44-pad QFN/MLF
- Operating Voltages
 - 2.7 5.5V for ATmega8515L
 - 4.5 5.5V for ATmega8515
- Speed Grades
 - 0 8 MHz for ATmega8515L
 - 0 16 MHz for ATmega8515



8-bit **AVR**®
Microcontroller with 8K Bytes
In-System
Programmable
Flash

ATmega8515 ATmega8515L

Summary

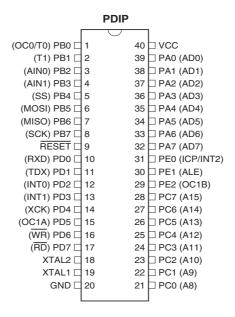


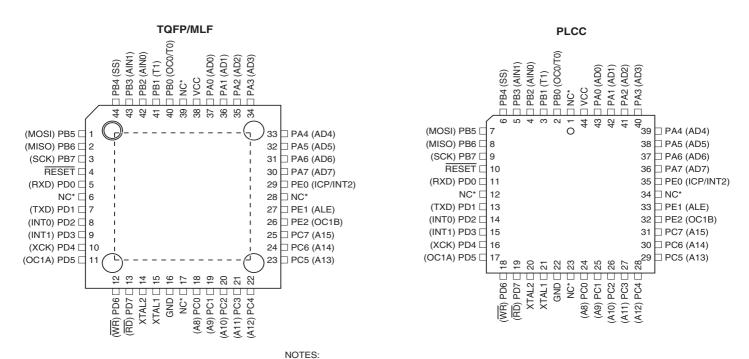
2512JS-AVR-10/06



Pin Configurations

Figure 1. Pinout ATmega8515





MLF bottom pad should be soldered to ground.

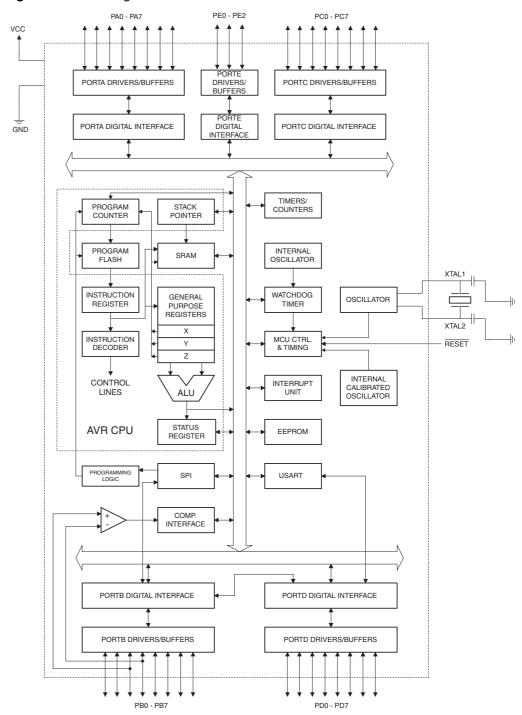
2. * NC = Do not connect (May be used in future devices)

Overview

The ATmega8515 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega8515 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

Block Diagram

Figure 2. Block Diagram





The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega8515 provides the following features: 8K bytes of In-System Programmable Flash with Read-While-Write capabilities, 512 bytes EEPROM, 512 bytes SRAM, an External memory interface, 35 general purpose I/O lines, 32 general purpose working registers, two flexible Timer/Counters with compare modes, Internal and External interrupts, a Serial Programmable USART, a programmable Watchdog Timer with internal Oscillator, a SPI serial port, and three software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, SPI port, and Interrupt system to continue functioning. The Power-down mode saves the Register contents but freezes the Oscillator, disabling all other chip functions until the next interrupt or hardware reset. In Standby mode, the crystal/resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low-power consumption.

The device is manufactured using Atmel's high density nonvolatile memory technology. The On-chip ISP Flash allows the Program memory to be reprogrammed In-System through an SPI serial interface, by a conventional nonvolatile memory programmer, or by an On-chip Boot program running on the AVR core. The boot program can use any interface to download the application program in the Application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-programmable Flash on a monolithic chip, the Atmel ATmega8515 is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATmega8515 is supported with a full suite of program and system development tools including: C Compilers, Macro assemblers, Program debugger/simulators, In-circuit Emulators, and Evaluation kits.

Disclaimer

Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min and Max values will be available after the device is characterized.

AT90S4414/8515 and ATmega8515 Compatibility

The ATmega8515 provides all the features of the AT90S4414/8515. In addition, several new features are added. The ATmega8515 is backward compatible with AT90S4414/8515 in most cases. However, some incompatibilities between the two microcontrollers exist. To solve this problem, an AT90S4414/8515 compatibility mode can be selected by programming the S8515C Fuse. ATmega8515 is 100% pin compatible with AT90S4414/8515, and can replace the AT90S4414/8515 on current printed circuit boards. However, the location of Fuse bits and the electrical characteristics differs between the two devices.

AT90S4414/8515 Compatibility Mode

Programming the S8515C Fuse will change the following functionality:

- The timed sequence for changing the Watchdog Time-out period is disabled. See "Timed Sequences for Changing the Configuration of the Watchdog Timer" on page 53 for details.
- The double buffering of the USART Receive Registers is disabled. See "AVR USART vs. AVR UART Compatibility" on page 137 for details.
- PORTE(2:1) will be set as output, and PORTE0 will be set as input.

Pin Descriptions

VCC Digital supply voltage.

GND Ground.

Port A (PA7..PA0)

Port A is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port A output buffers have symmetrical drive characteristics with both high sink and source capability. When pins PA0 to PA7 are used as inputs and are externally

pulled low, they will source current if the internal pull-up resistors are activated. The Port A pins are tri-stated when a reset condition becomes active, even if the clock is not

running.

Port A also serves the functions of various special features of the ATmega8515 as listed

on page 67.

Port B (PB7..PB0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink

and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset

condition becomes active, even if the clock is not running.

Port B also serves the functions of various special features of the ATmega8515 as listed

on page 67.

Port C (PC7..PC0)

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink

and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset

condition becomes active, even if the clock is not running.

Port D (PD7..PD0) Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each

bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset

condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega8515 as listed

on page 72.

Port E(PE2..PE0) Port E is an 3-bit bi-directional I/O port with internal pull-up resistors (selected for each

bit). The Port E output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port E pins that are externally pulled low will source current if the pull-up resistors are activated. The Port E pins are tri-stated when a reset

condition becomes active, even if the clock is not running.

Port E also serves the functions of various special features of the ATmega8515 as listed

on page 74.

RESET

Reset input. A low level on this pin for longer than the minimum pulse length will generate a result the clock is not required. The resistance makes length will generate the result of the clock is not required.

ate a reset, even if the clock is not running. The minimum pulse length is given in Table

18 on page 46. Shorter pulses are not guaranteed to generate a reset.

XTAL1 Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.

XTAL2 Output from the inverting Oscillator amplifier.





Resources

A comprehensive set of development tools, application notes and datasheets are available for download on http://www.atmel.com/avr.

■ ATmega8515(L)

About Code Examples

This documentation contains simple code examples that briefly show how to use various parts of the device. These code examples assume that the part specific header file is included before compilation. Be aware that not all C Compiler vendors include bit definitions in the header files and interrupt handling in C is compiler dependent. Please confirm with the C Compiler documentation for more details.





Register Summary

SEP SPEC 1	Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
SNC (SIG)	\$3F (\$5F)	SREG	I	Т	Н	S	V	N	Z	С	10
SC GEO Reserved	\$3E (\$5E)	SPH	SP15	SP14	SP13	SP12	SP11	SP10	SP9	SP8	12
SAB (SAB) GUER	\$3D (\$5D)	SPL	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0	12
SAB ASA GIFR NIFF NIFF NIFF NIFF NIFF NIFF NIFF NIFF NIF	\$3C (\$5C)	Reserved					-				
591 6597 TIMEN	\$3B (\$5B)	GICR	INT1	INT0	INT2	-	-	-	IVSEL	IVCE	57, 78
\$50,686 THER	\$3A (\$5A)	GIFR	INTF1	INTF0	INTF2	-	-	-	-	-	79
S97 (SF) SPACE SPAME RWANS RWANS RWANS SPAN	\$39 (\$59)	TIMSK	TOIE1	OCIE1A	OCIE1B	-	TICIE1	-	TOIE0	OCIE0	93, 124
Sept	\$38 (\$58)	TIFR	TOV1	OCF1A	OCF1B	-	ICF1	-	TOV0	OCF0	93, 125
SSS 8589 MOUCR SRE	\$37 (\$57)	SPMCR	SPMIE	RWWSB	-	RWWSRE	BLBSET	PGWRT	PGERS	SPMEN	170
SAI 1859 MCUCSR SAIZ											
\$32,853 TOCPID FOCO WOMOO COMOO COMOO WOMON CS02 C501 C500 91	` '		SRE	SRW10		SM1					
\$2,000 Timer/Counted (1,000 Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popular Popu	` '		-	-		-					·
SSI (SSI)			FOC0	WGM00	COM01			CS02	CS01	CS00	
SS0	. ,						· · · · · · · · · · · · · · · · · · ·				
SEP (SEP) TOCRIA COMHAI COMHAI COMHEI COME COME FOCIA FOCIA FOCIA WOMIN 119						1		Ť			
SEE (SAE) TOCH18 CNO1 CES1 WGM13 WGM12 CS12 CS11 CS10 122									-		
SEC SEC TOATTH					COM1B1					1	
SEC_(SEC) TONTI-L Timen/Counter1 - Counter Register Low Byte 123			ICNC1	ICEST	- Ti				CS11	CS10	
S28 (S8B)								· ·			
S24 (S4A) OCRIAL Timer/Counter 1 - Output Compare Register B Low Byte 123								•			
\$20 (\$49) OCRTBH											
\$22 (847) Reserved Reserved											
S2F (547) Reserved							_ · _ ·				
\$26 (\$46) Reserved	` '				1111161700	unterr - Output C	-	B Low Byte			
\$26 (545) ICR1H							-				
\$24 (544) CR1L	· · · · · · · · · · · · · · · · · · ·				Timer/	Counter1 - Input (Capture Register	High Byte			
\$22 (\$42) Reserved											
\$22 (542) Reserved WDCE WDE WDP2 WDP1 WDP0 51	` '	Reserved				,	-	, , , ,			
S20 ⁽¹⁾ (\$40) ⁽¹⁾ UGRRH URSEL		Reserved					-				-
Second S	\$21 (\$41)	WDTCR	-	-	-	WDCE	WDE	WDP2	WDP1	WDP0	51
USRC	#00(1) /#40\(1)	UBRRH	URSEL	-	-	-		UBR	R[11:8]		159
S1E (S3E)	\$20(1) (\$40)(1)	UCSRC	URSEL	UMSEL	UPM1	UPM0	USBS	UCSZ1	UCSZ0	UCPOL	157
S1D (S3D) EEDR	\$1F (\$3F)	EEARH	-	-	-	-	-	-	-	EEAR8	19
S1C (\$3C) EECR -	\$1E (\$3E)	EEARL				EEPROM Addres	s Register Low B	yte			19
S1B (S3B)	\$1D (\$3D)	EEDR		1	1	EEPROM I	Data Register	1	1		
\$14 (\$34) DDRA DDA7 DDA6 DDA5 DDA4 DDA3 DDA2 DDA1 DDA0 75 \$19 (\$39) PINA PINA7 PINA6 PINA5 PINA4 PINA3 PINA2 PINA1 PINA0 75 \$18 (\$38) PORTB PORTB7 PORTB6 PORTB5 PORTB4 PORTB3 PORTB2 PORTB1 PORTB0 75 \$17 (\$37) DDRB DDB7 DDB6 DDB5 DDB4 DDB3 DDB2 DDB1 DDB0 75 \$16 (\$36) PINB PINB7 PINB6 PINB5 PINB4 PINB3 PINB2 PINB1 PINB0 75 \$15 (\$35) PORTC PORTC7 PORTC6 PORTC5 PORTC4 PORTC3 PORTC2 PORTC1 PORTC0 75 \$14 (\$34) DDRC DDC7 DDC6 DDC5 DDC4 DDC3 DDC2 DDC1 DDC0 75 \$13 (\$33) PINC PINC7 PINC6 PINC5 PINC4 PINC3 PINC2 PINC1 PINC0 76 \$14 (\$34) DDRC DDC7 DDC6 DDC5 DDC4 DDC3 DDC4 DDC3 DDC4 DDC3 PORTD2 PORTD0 76 \$15 (\$32) PORTD PORTD7 PORTD6 PORTD5 PORTD4 PORTD3 PORTD2 PORTD1 PORTD0 76 \$11 (\$31) DDRD DDD DDD6 DDD5 DDD4 DDD3 DDD2 DDD1 DDD0 76 \$10 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND DDC7 DDC6 DDC5 DDD4 DDD3 DDD2 DDD1 DDD0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND7 PIND6 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND5 PIND4 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND5 PIND4 PIND5 PIND4 PIND3 PIND2 PIND1 PIND0 76 \$01 (\$30) PIND PIND5 PIND4 PIND5 PIND4 PIND5 PIND5 PIND4 PIND5 PIND5 PIND5 PIND4 PIND5			-	-	-	-					
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\$04 (\$24) OSCCAL Oscillator Calibration Register 39	\$06 (\$26)	DDRE	-	-	-	-	-	DDE2	DDE1	DDE0	76
	\$05 (\$25)	PINE	-	-	-	-	-	PINE2	PINE1	PINE0	76
	\$04 (\$24)					Oscillator Cal	ibration Register				39

Notes: 1. Refer to the USART description for details on how to access UBRRH and UCSRC.

2. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.

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3. Some of the Status Flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O Register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers \$00 to \$1F only.





Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND I	OGIC INSTRUCTION	S	*		
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	Rdh:Rdl ← Rdh:Rdl + K	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	Rd ← Rd - Rr	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	Rd ← Rd - Rr - C	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	Rdh:Rdl ← Rdh:Rdl - K	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \bullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	Rd ← Rd v Rr	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	Rd ← Rd v K	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	Rd ← Rd ⊕ Rr	Z,N,V	1
COM	Rd	One's Complement	Rd ← \$FF – Rd	Z,C,N,V	1
NEG	Rd Rd,K	Two's Complement	Rd ← \$00 – Rd	Z,C,N,V,H	1
SBR	Rd,K Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \lor K$ $Rd \leftarrow Rd \bullet (\$FF - K)$	Z,N,V Z,N,V	1
INC	Rd	Clear Bit(s) in Register Increment	$Rd \leftarrow Rd + 1$ $Rd \leftarrow Rd + 1$	Z,N,V Z,N,V	1
DEC	Rd	Decrement	Rd ← Rd − 1	Z,N,V	1
TST	Rd	Test for Zero or Minus	Rd ← Rd • Rd	Z,N,V	1
CLR	Rd	Clear Register	Rd ← Rd ⊕ Rd	Z,N,V	1
SER	Rd	Set Register	Rd ← \$FF	None	1
MUL	Rd, Rr	Multiply Unsigned	R1:R0 ← Rd x Rr	Z,C	2
MULS	Rd, Rr	Multiply Signed	R1:R0 ← Rd x Rr	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	R1:R0 ← Rd x Rr	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	R1:R0 ← (Rd x Rr) << 1	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2
BRANCH INSTRUC	TIONS				
RJMP	k	Relative Jump	PC ← PC + k + 1	None	2
IJMP		Indirect Jump to (Z)	PC ← Z	None	2
					_
RCALL	k	Relative Subroutine Call	PC ← PC + k + 1	None	3
RCALL ICALL	k		PC ← PC + k + 1 PC ← Z	None None	
	k	Relative Subroutine Call	PC ← Z PC ← STACK		3 3 4
ICALL RET RETI		Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return	PC ← Z PC ← STACK PC ← STACK	None None	3 3 4 4
ICALL RET RETI CPSE	Rd,Rr	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal	PC ← Z PC ← STACK PC ← STACK if (Rd = Rr) PC ← PC + 2 or 3	None None I None	3 3 4 4 1/2/3
ICALL RET RETI CPSE CP	Rd,Rr Rd,Rr	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$	None None I None Z, N,V,C,H	3 3 4 4 1/2/3
ICALL RET RETI CPSE CP CPC	Rd,Rr Rd,Rr Rd,Rr	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry	PC ← Z PC ← STACK PC ← STACK if (Rd = Rr) PC ← PC + 2 or 3 Rd − Rr Rd − Rr − C	None None I None Z, N,V,C,H Z, N,V,C,H	3 3 4 4 1/2/3 1
ICALL RET RETI CPSE CP CPC CPI	Rd,Rr Rd,Rr Rd,Rr Rd,Kr	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate	PC ← Z PC ← STACK PC ← STACK if (Rd = Rr) PC ← PC + 2 or 3 Rd − Rr Rd − Rr − C Rd − K	None None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H	3 3 4 4 1/2/3 1 1
ICALL RET RETI CPSE CP CPC CPC SBRC	Rd,Rr Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared	PC ← Z PC ← STACK PC ← STACK if (Rd = Rr) PC ← PC + 2 or 3 Rd − Rr Rd − Rr − C Rd − K if (Rr(b)=0) PC ← PC + 2 or 3	None None I None Z, N,V,C,H Z, N,V,C,H None	3 3 4 4 1/2/3 1 1 1 1/2/3
ICALL RET RETI CPSE CP CPC CPC SBRC SBRS	Rd,Rr Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set	PC ← Z PC ← STACK PC ← STACK if (Rd = Rr) PC ← PC + 2 or 3 Rd − Rr Rd − Rr − C Rd − K if (Rr(b)=0) PC ← PC + 2 or 3 if (Rr(b)=1) PC ← PC + 2 or 3	None None I None Z, N,V,C,H Z, N,V,C,H None None	3 3 4 4 1/2/3 1 1 1 1,2/3 1/2/3
ICALL RET RETI CPSE CP CPC CPC SBRC SBRS SBIC	Rd,Rr Rd,Rr Rd,Rr Rd,Kr Rd,K Rr, b Rr, b	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$	None None I None Z, N,V,C,H Z, N,V,C,H None None None	3 3 4 4 1/2/3 1 1 1 1,1/2/3 1/2/3 1/2/3
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register Cleared Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$	None None I None Z, N,V,C,H Z, N,V,C,H None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3
ICALL RET RETI CPSE CP CPC CPC CPI SBRC SBRS SBIC SBIS BRBS	Rd,Rr Rd,Rr Rd,Rr Rd,Kr Rr, b Rr, b P, b P, b	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b S, k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register Is Set Skip if Bit in I/O Register Is Set Branch if Status Flag Set Branch if Status Flag Cleared	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s)=0) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC BREQ	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b P, b s, k s, k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s) = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 1) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC BRBC BREQ BRNE	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b P, b s, k s, k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s) = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 0) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC BRBC BREQ BRNE BRCS	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b s, k s, k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Fuul Branch if Not Equal Branch if Not Equal Branch if Carry Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s) = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC BRBC BREQ BRNE BRCS BRCC	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b P, b S, k S, k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Not Equal Branch if Carry Set Branch if Carry Set Branch if Carry Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s) = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBS BRBC BRBC BREQ BRNE BRCC BRSH	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b P, b s, k s, k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Not Equal Branch if Carry Set Branch if Carry Set Branch if Carry Cleared Branch if Carry Cleared Branch if Carry Cleared	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ if $(Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC BRBC BREQ BRNE BRCS BRCC	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b P, b S, k S, k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Not Equal Branch if Carry Set Branch if Carry Set Branch if Carry Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ if $(Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBC BRBC BREQ BRNE BRCC BRSH BRCC BRSH BRLO	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b P, b S, k S, k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Carry Cleared Branch if Same or Higher Branch if Same or Higher	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ if $(Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(RSEG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ if $(SREG(s)=0) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$	None None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBC BRBC BREQ BRNE BRCC BRSH BRCC BRSH BRCC BRSH BRLO BRMI	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b S, k S, k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Set Skip if Bit in I/O Register Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Carry Set Branch if Carry Set Branch if Same or Higher Branch if Same or Higher Branch if Lower Branch if Minus	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ if $(Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$	None None I None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H None No	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC BREC BREQ BRNE BRCC BRSH BRCC BRSH BRCC BRSH BRCC BRSH BRCC BRSH BRLO BRMI BRPL	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b S, k S, k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Carry Set Branch if Carry Cleared Branch if Carry Cleared Branch if Same or Higher Branch if Same or Higher Branch if Lower Branch if Minus Branch if Plus	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ if $(Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ if $(SREG(s)=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$	None None I None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBS BRBC BREQ BRNE BRCC BRSH BRLO BRMI BRPL BRGE	Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b S, k k k k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Not Equal Branch if Carry Set Branch if Same or Higher Branch if Lower Branch if Minus Branch if Minus Branch if Plus Branch if Greater or Equal, Signed	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ if $(Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ if $(SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ if $(Z=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=0) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$ if $(C=1) \text{ then } PC \leftarrow PC + k + 1$	None None I None I None Z, N,V,C,H Z, N,V,C,H Z, N,V,C,H None None None None None None None None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBC BREC BREC BREC BREC BREC BREC BREC	Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b s, k s, k k k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register Is Set Skip if Bit in I/O Register Is Set Skip if Bit in I/O Register Is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Carry Set Branch if Carry Set Branch if Carry Set Branch if Carry Set Branch if Lower Branch if John Pligher Branch if John Pligher Branch if John Same or Higher Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$	None	3 3 4 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBC BREC BREC BREC BREC BREC BREC BREC	Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b s, k k k k k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register Is Set Skip if Bit in I/O Register Is Set Skip if Bit in I/O Register Is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Carry Set Branch if Carry Set Branch if Carry Set Branch if Carry Set Branch if Lower Branch if John Pligher Branch if John Branch if Same or Higher Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s) = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (Z = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (N = 0) \text{ then } PC \leftarrow PC + K + 1$	None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBC BRBC BREQ BRNE BRCC BRSH BRCC BRSH BRLC BRCC BRSH BRLC BRSH BRLC BRSH BRLO BRHI BRLO BRHI BRLO BRHI BRHL BRHL BRGE BRLT BRHS	Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b s, k s, k k k k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register Is Set Skip if Bit in I/O Register Is Set Skip if Bit in I/O Register Is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Tequal Branch if Carry Set Branch if Carry Cleared Branch if Carry Cleared Branch if Mote Equal Branch if Carry Flag Set Branch if Carry Flag Set Branch if Is Same or Higher Branch if Lower Branch if Ilus Branch if Ilus Branch if Ilus Branch if Greater or Equal, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (R(b) = 0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b) = 1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b) = 1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b) = 1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b) = 1) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s) = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s) = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (C = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N \oplus V = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (N \oplus V = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (N \oplus V = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (M = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (M = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (M = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (M = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (M = 1) \text{ then } PC \leftarrow PC + k + 1$ $if (M = 0) \text{ then } PC \leftarrow PC + k + 1$ $if (M = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (M = 0) \text{ then } PC \leftarrow PC + K + 1$ $if (M = 0) \text{ then } PC \leftarrow PC + K + 1$	None None I None I None Z, N,V,C,H Z, N,V,C,H X, N,V,C,H None None None None None None None None	3 3 4 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBC BRBC BREQ BRNE BRCC BRSH BRCC BRSH BRLO BRMI BRLO BRMI BRHL BRHL BRHL BRGE BRLT BRHS BRHC BRHC BRHC BRHC BRHC BRHC BRHC BRHC	Rd,Rr Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b P, b s, k s, k k k k k k k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Minus Branch if Minus Branch if Ilower Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared Branch if Half Carry Flag Set	PC ← Z PC ← STACK PC ← STACK if (Rd = Rr) PC ← PC + 2 or 3 Rd − Rr R	None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
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ICALL RET RETI CPSE CP CPC CPI SBRC SBRS SBIC SBIS BRBS BRBC BREQ BRNE BRCC BREQ BRNE BRCC BRSH BRLO BRSH BRLO BRHI BRLO BRHI BRHI BRHI BRHI BRHI BRHI BRHI BRHI	Rd,Rr Rd,Rr Rd,Rr Rd,Rr Rd,K Rr, b Rr, b P, b S, k s, k k k k k k k k k k k k k k k	Relative Subroutine Call Indirect Call to (Z) Subroutine Return Interrupt Return Compare, Skip if Equal Compare Compare with Carry Compare Register with Immediate Skip if Bit in Register Cleared Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Lower Branch if Half Carry Flag Set	$PC \leftarrow Z$ $PC \leftarrow STACK$ $PC \leftarrow STACK$ $if (Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$ $Rd - Rr$ $Rd - Rr - C$ $Rd - K$ $if (Rf(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ $if (P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ $if (SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ $if (SREG(s)=1) \text{ then } PC \leftarrow PC + k + 1$ $if (Z=1) \text{ then } PC \leftarrow PC + k + 1$ $if (C=1) \text{ then } PC \leftarrow PC + k + 1$ $if (C=0) \text{ then } PC \leftarrow PC + k + 1$ $if (C=0) \text{ then } PC \leftarrow PC + k + 1$ $if (C=0) \text{ then } PC \leftarrow PC + k + 1$ $if (C=0) \text{ then } PC \leftarrow PC + k + 1$ $if (C=0) \text{ then } PC \leftarrow PC + k + 1$ $if (C=0) \text{ then } PC \leftarrow PC + k + 1$ $if (N=0) \text{ then } PC \leftarrow PC + k + 1$ $if (N=0) \text{ then } PC \leftarrow PC + k + 1$ $if (N=0) \text{ then } PC \leftarrow PC + k + 1$ $if (N=0) \text{ then } PC \leftarrow PC + k + 1$ $if (N=0) \text{ then } PC \leftarrow PC + k + 1$ $if (H=1) \text{ then } PC \leftarrow PC + k + 1$ $if (H=0) \text{ then } PC \leftarrow PC + k + 1$ $if (H=0) \text{ then } PC \leftarrow PC + k + 1$ $if (H=0) \text{ then } PC \leftarrow PC + k + 1$ $if (H=0) \text{ then } PC \leftarrow PC + k + 1$ $if (T=0) \text{ then } PC \leftarrow PC + k + 1$ $if (T=0) \text{ then } PC \leftarrow PC + k + 1$ $if (T=0) \text{ then } PC \leftarrow PC + k + 1$ $if (T=0) \text{ then } PC \leftarrow PC + K + 1$	None	3 3 4 4 1/2/3 1 1 1 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2

Mnemonics	Operands	Description	Operation	Flags	#Clocks
DATA TRANSFER	INSTRUCTIONS	•		<u>'</u>	
MOV	Rd, Rr	Move Between Registers	Rd ← Rr	None	1
MOVW	Rd, Rr	Copy Register Word	Rd+1:Rd ← Rr+1:Rr	None	1
LDI	Rd, K	Load Immediate	Rd ← K	None	1
LD	Rd, X	Load Indirect	$Rd \leftarrow (X)$	None	2
LD	Rd, X+	Load Indirect and Post-Inc.	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, - X	Load Indirect and Pre-Dec.	$X \leftarrow X - 1$, $Rd \leftarrow (X)$	None	2
LD	Rd, Y	Load Indirect	$Rd \leftarrow (Y)$	None	2
LD	Rd, Y+	Load Indirect and Pre Doc	$Rd \leftarrow (Y), Y \leftarrow Y + 1$	None	2
LDD	Rd, - Y	Load Indirect and Pre-Dec. Load Indirect with Displacement	$Y \leftarrow Y - 1, Rd \leftarrow (Y)$	None	2
LDD	Rd,Y+q		$Rd \leftarrow (Y + q)$	None	2
LD	Rd, Z Rd, Z+	Load Indirect Load Indirect and Post-Inc.	$Rd \leftarrow (Z)$ $Rd \leftarrow (Z), Z \leftarrow Z+1$	None None	2
LD	Rd, -Z	Load Indirect and Pre-Dec.	$Z \leftarrow Z - 1$, $Rd \leftarrow (Z)$	None	2
LDD	Rd, Z+q	Load Indirect with Displacement	$Rd \leftarrow (Z+q)$	None	2
LDS	Rd, k	Load Direct from SRAM	Rd ← (k)	None	2
ST	X, Rr	Store Indirect	$(X) \leftarrow Rr$	None	2
ST	X+, Rr	Store Indirect and Post-Inc.	$(X) \leftarrow Rr, X \leftarrow X + 1$	None	2
ST	- X, Rr	Store Indirect and Pre-Dec.	$X \leftarrow X - 1, (X) \leftarrow Rr$	None	2
ST	Y, Rr	Store Indirect	$(Y) \leftarrow Rr$	None	2
ST	Y+, Rr	Store Indirect and Post-Inc.	$(Y) \leftarrow Rr, Y \leftarrow Y + 1$	None	2
ST	- Y, Rr	Store Indirect and Pre-Dec.	$Y \leftarrow Y - 1$, $(Y) \leftarrow Rr$	None	2
STD	Y+q,Rr	Store Indirect with Displacement	$(Y + q) \leftarrow Rr$	None	2
ST	Z, Rr	Store Indirect	(Z) ← Rr	None	2
ST	Z+, Rr	Store Indirect and Post-Inc.	$(Z) \leftarrow \operatorname{Rr}, Z \leftarrow Z + 1$	None	2
ST	-Z, Rr	Store Indirect and Pre-Dec.	$Z \leftarrow Z - 1, (Z) \leftarrow Rr$	None	2
STD	Z+q,Rr	Store Indirect with Displacement	$(Z+q) \leftarrow Rr$	None	2
STS	k, Rr	Store Direct to SRAM	(k) ← Rr	None	2
LPM		Load Program memory	R0 ← (Z)	None	3
LPM	Rd, Z	Load Program memory	$Rd \leftarrow (Z)$	None	3
LPM	Rd, Z+	Load Program memory and Post-Inc	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	3
SPM		Store Program memory	(Z) ← R1:R0	None	-
IN	Rd, P	In Port	$Rd \leftarrow P$	None	1
OUT	P, Rr	Out Port	P ← Rr	None	1
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	2
POP	Rd	Pop Register from Stack	Rd ← STACK	None	2
BIT AND BIT-TES	TINSTRUCTIONS				
SBI	P,b	Set Bit in I/O Register	I/O(P,b) ← 1	None	2
CBI	P,b	Clear Bit in I/O Register	$I/O(P,b) \leftarrow 0$	None	2
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	$Rd(0)\leftarrow C,Rd(n+1)\leftarrow Rd(n),C\leftarrow Rd(7)$	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	$Rd(7)\leftarrow C,Rd(n)\leftarrow Rd(n+1),C\leftarrow Rd(0)$	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	Rd(n) ← Rd(n+1), n=06	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	$Rd(30) \leftarrow Rd(74), Rd(74) \leftarrow Rd(30)$	None	1 .
BSET	s	Flag Set	SREG(s) ← 1	SREG(s)	1
BCLR	S	Flag Clear	$SREG(s) \leftarrow 0$	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	T ← Rr(b)	None	1
BLD	Rd, b	Bit load from T to Register	Rd(b) ← T	None	1
SEC CLC	+	Set Carry Clear Carry	C ← 1 C ← 0	C	1
SEN	+	Set Negative Flag	C ← 0 N ← 1	N	1 1
CLN		Clear Negative Flag	N ← 0	N	1
SEZ		Set Zero Flag	N ← 0 Z ← 1	Z	1
		Clear Zero Flag	Z ← 1 Z ← 0	Z	1
Cl /	+	Global Interrupt Enable	I ← 1	1	1
CLZ SEI		Global Interrupt Disable	1←1	1	1
SEI					
SEI CLI		·	S ← 1	S	1 1
SEI CLI SES		Set Signed Test Flag	S ← 1 S ← 0	S	1
SEI CLI SES CLS		Set Signed Test Flag Clear Signed Test Flag	S ← 0	S	1
SEI CLI SES CLS SEV		Set Signed Test Flag Clear Signed Test Flag Set Twos Complement Overflow.	S ← 0 V ← 1	S V	1
SEI CLI SES CLS SEV CLV		Set Signed Test Flag Clear Signed Test Flag Set Twos Complement Overflow. Clear Twos Complement Overflow	S ← 0 V ← 1 V ← 0	S V V	1 1 1
SEI CLI SES CLS SEV		Set Signed Test Flag Clear Signed Test Flag Set Twos Complement Overflow.	S ← 0 V ← 1	S V	1
SEI CLI SES CLS SEV CLV SET		Set Signed Test Flag Clear Signed Test Flag Set Twos Complement Overflow. Clear Twos Complement Overflow Set T in SREG	$\begin{array}{c} S \leftarrow 0 \\ V \leftarrow 1 \\ V \leftarrow 0 \\ T \leftarrow 1 \end{array}$	S V V	1 1 1





Mnemonics	Operands	Description	Operation	Flags	#Clocks
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1

Ordering Information

Speed (MHz)	Power Supply	Ordering Code	Package ⁽¹⁾	Operation Range
		ATmega8515L-8AC	44A	
		ATmega8515L-8PC	40P6	Commercial
		ATmega8515L-8JC	44J	(0°C to 70°C)
		ATmega8515L-8MC ⁽²⁾	44M1	
		ATmega8515L-8AI	44A	
8	2.7 - 5.5V	ATmega8515L-8PI	40P6	
0	2.7 - 3.5 V	ATmega8515L-8JI	44J	
		ATmega8515L-8MI	44M1	Industrial
		ATmega8515L-8AU ⁽²⁾	44A	(-40°C to 85°C)
		ATmega8515L-8PU ⁽²⁾	40P6	
		ATmega8515L-8JU ⁽²⁾	44J	
		ATmega8515L-8MU ⁽²⁾	44M1	
		ATmega8515-16AC	44A	
		ATmega8515-16PC	40P6	Commercial
		ATmega8515-16JC	44J	(0°C to 70°C)
		ATmega8515-16MC	44M1	
		ATmega8515-16AI	44A	
16	4 E E EV	ATmega8515-16PI	40P6	
10	4.5 - 5.5V	ATmega8515-16JI	44J	
		ATmega8515-16MI	44M1	Industrial
		ATmega8515-16AU ⁽²⁾	44A	(-40°C to 85°C)
		ATmega8515-16PU ⁽²⁾	40P6	
		ATmega8515-16JU ⁽²⁾	44J	
		ATmega8515-16MU ⁽²⁾	44MI	

Note:

- 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities..
- 2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

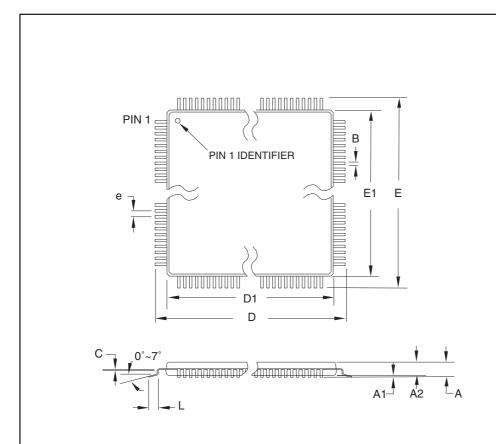
	Package Type					
44A	44-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)					
40P6	40-lead, 0.600" Wide, Plastic Dual Inline Package (PDIP)					
44J	44-lead, Plastic J-Leaded Chip Carrier (PLCC)					
44M1	44-pad, 7 x 7 x 1.0 mm body, lead pitch 0.50 mm, Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)					





Packaging Information

44A



COMMON DIMENSIONS

(Unit of Measure = mm)

	`			
SYMBOL	MIN	NOM	MAX	NOTE
А	_	-	1.20	
A1	0.05	_	0.15	
A2	0.95	1.00	1.05	
D	11.75	12.00	12.25	
D1	9.90	10.00	10.10	Note 2
Е	11.75	12.00	12.25	
E1	9.90	10.00	10.10	Note 2
В	0.30	_	0.45	
С	0.09	_	0.20	
L	0.45	-	0.75	
е		0.80 TYP		
	A A1 A2 D D1 E E1 B C L	A - A1 0.05 A2 0.95 D 11.75 D1 9.90 E 11.75 E1 9.90 B 0.30 C 0.09 L 0.45	A A1 0.05 - A2 0.95 1.00 D 11.75 12.00 D1 9.90 10.00 E 11.75 12.00 E1 9.90 10.00 B 0.30 - C 0.09 - L 0.45 -	A - 1.20 A1 0.05 - 0.15 A2 0.95 1.00 1.05 D 11.75 12.00 12.25 D1 9.90 10.00 10.10 E 11.75 12.00 12.25 E1 9.90 10.00 10.10 B 0.30 - 0.45 C 0.09 - 0.20 L 0.45 - 0.75

Notes:

- 1. This package conforms to JEDEC reference MS-026, Variation ACB.
- Dimensions D1 and E1 do not include mold protrusion. Allowable protrusion is 0.25 mm per side. Dimensions D1 and E1 are maximum plastic body size dimensions including mold mismatch.
- 3. Lead coplanarity is 0.10 mm maximum.

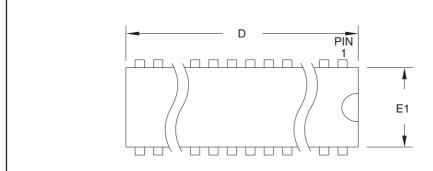
10/5/2001

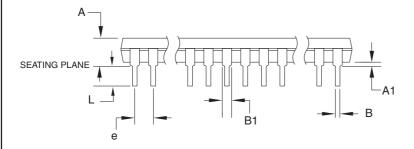
Amer	2325 Orchard Parkway
AIIIEL	2325 Orchard Parkway San Jose, CA 95131

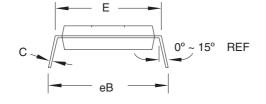
TITLE
44A , 44-lead, 10 x 10 mm Body Size, 1.0 mm Body Thickness,
0.8 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)

DRAWING NO.	REV.
44A	В

40P6







Notes:

- 1. This package conforms to JEDEC reference MS-011, Variation AC.
- 2. Dimensions D and E1 do not include mold Flash or Protrusion. Mold Flash or Protrusion shall not exceed 0.25 mm (0.010").

COMMON DIMENSIONS

(Unit of Measure = mm)

	`		,	
SYMBOL	MIN	NOM	MAX	NOTE
Α	_	_	4.826	
A1	0.381	_	_	
D	52.070	_	52.578	Note 2
Е	15.240	_	15.875	
E1	13.462	_	13.970	Note 2
В	0.356	_	0.559	
B1	1.041	_	1.651	
L	3.048	_	3.556	
С	0.203	_	0.381	
eB	15.494	_	17.526	
е		2.540 TYF	•	

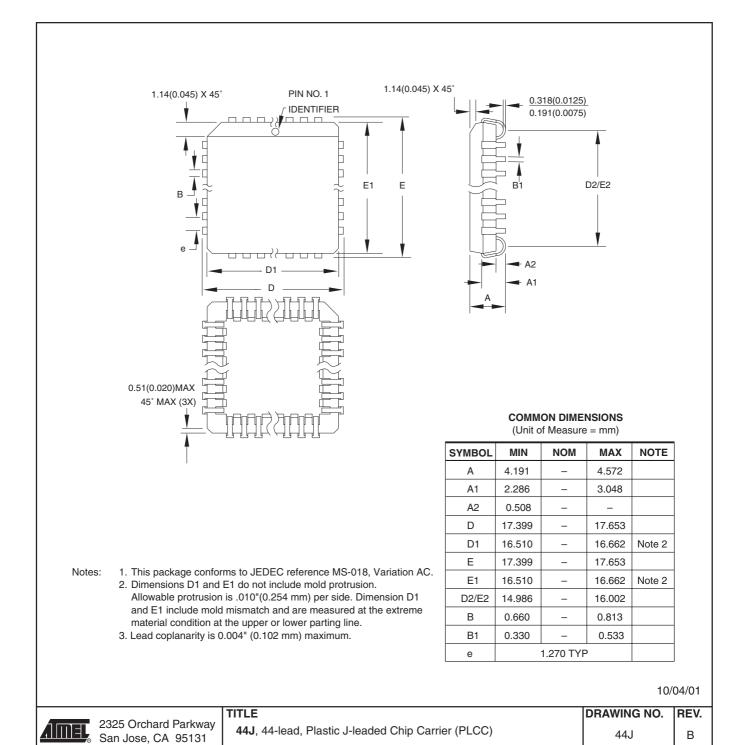
09/28/01

2325 Orchard Parkway San Jose, CA 95131

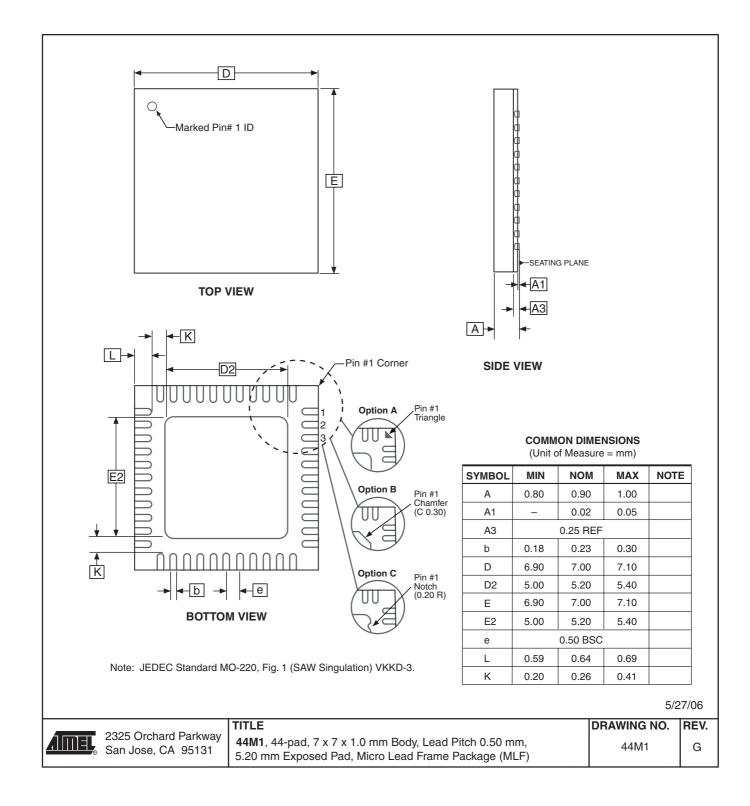
TITLE $\bf 40P6,\, 40\text{-lead}$ (0.600"/15.24 mm Wide) Plastic Dual Inline Package (PDIP) DRAWING NO. REV. 40P6 В



AIMEL



44M1





Errata

ATmega8515(L) Rev. C and D The revision letter in this section refers to the revision of the ATmega8515 device.

1. First Analog Comparator conversion may be delayed

If the device is powered by a slow rising VCC, the first Analog Comparator conversion will take longer than expected on some devices.

Problem Fix/Workaround

When the device has been powered or reset, disable then enable the Analog Comparator before the first conversion.

Datasheet Revision History

Please note that the referring page numbers in this section are referring to this document. The referring revision in this section are referring to the document revision.

Rev. 2512J-10/06

- 1. Updated TOP/BOTTOM description for all Timer/Counters Fast PWM mode.
- 2. Updated "Errata" on page 18.

Rev. 2512I-08/06

1. Updated "Ordering Information" on page 13.

Rev. 2512H-04/06

- 1. Added "Resources" on page 6.
- 2. Updated cross reference in "Phase Correct PWM Mode" on page 113.
- 3. Updated "Timer/Counter Interrupt Mask Register TIMSK(1)" on page 124.
- 4. Updated "Serial Peripheral Interface SPI" on page 126.
- 5. Removed obsolete section of "Calibration Byte" on page 181.
- 6. Updated Table 10 on page 38, Table 52 on page 120, Table 94 on page 196 and Table 96 on page 199.

Rev. 2512G-03/05

- 1. MLF-package alternative changed to "Quad Flat No-Lead/Micro Lead Frame Package QFN/MLF".
- 2. Updated "Electrical Characteristics" on page 197
- 3. Updated "Ordering Information" on page 13.

Rev. 2512E-09/03

1. Updated "Calibrated Internal RC Oscillator" on page 39.

Rev. 2512E-09/03

- 1. Removed "Preliminary" from the datasheet.
- 2. Updated Table 18 on page 46 and "Absolute Maximum Ratings" and "DC Characteristics" in "Electrical Characteristics" on page 197.
- 3. Updated chapter "ATmega8515 Typical Characteristics" on page 207.

Rev. 2512D-02/03

- 1. Added "EEPROM Write During Power-down Sleep Mode" on page 23.
- 2. Improved the description in "Phase Correct PWM Mode" on page 88.
- 3. Corrected OCn waveforms in Figure 53 on page 111.
- 4. Added note under "Filling the Temporary Buffer (page loading)" on page 173 about writing to the EEPROM during an SPM page load.
- 5. Updated Table 93 on page 195.
- 6. Updated "Packaging Information" on page 14.





Rev. 2512C-10/02

- 1. Added "Using all Locations of External Memory Smaller than 64 KB" on page 31.
- 2. Removed all TBD.
- 3. Added description about calibration values for 2, 4, and 8 MHz.
- 4. Added variation in frequency of "External Clock" on page 40.
- 5. Added note about V_{BOT}, Table 18 on page 46.
- 6. Updated about "Unconnected pins" on page 64.
- 7. Updated "16-bit Timer/Counter1" on page 97, Table 51 on page 119 and Table 52 on page 120.
- 8. Updated "Enter Programming Mode" on page 184, "Chip Erase" on page 184, Figure 77 on page 187, and Figure 78 on page 188.
- 9. Updated "Electrical Characteristics" on page 197, "External Clock Drive" on page 199, Table 96 on page 199 and Table 97 on page 200, "SPI Timing Characteristics" on page 200 and Table 98 on page 202.
- 10. Added "Errata" on page 18.

Rev. 2512B-09/02

1. Changed the Endurance on the Flash to 10,000 Write/Erase Cycles.

Rev. 2512A-04/02

1. Initial.



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